

DEVELOPMENT SERVICES DEPARTMENT

The Development Services Department is involved in the development and implementation of the Unified Development Code, the Growth Management Plan, overseeing the development and plan review process, codes compliance, building inspections and the City's GIS program. The department serves as primary staff support to the Planning & Zoning Commission, Board of Appeals and Board of Adjustment and provides ancillary support to other internal departments of the City. The Development Services Director supervises the day-to-day activities of the department and reports to the City Manager.

PLANNING & ZONING

The Planning and Zoning division oversees development review procedures, including rezoning, property subdivision, site plans, conditional use permits, variances and annexations. The services in this program include those associated with the comprehensive planning of the community, such as requests and inquiries for rezonings, conditional use permits, subdivision platting and development, site plan review and variances. 816-892-3016

BUILDING INSPECTIONS & PERMITTING

The Building Inspections division ensures the comprehensive review, permitting and inspection of all development projects. This ensures that residential, commercial and industrial structures conform to applicable codes and approved plans and ensures the safety of citizens through inspection of construction activities. This program provides accurate and timely inspections to keep the building community informed of changes in all applicable codes, policies and procedures and maintains permitting and inspection records for construction activity within the City.

816-331-7916

GEOGRAPHIC INFORMATION SYSTEMS (GIS)

The services in this program include those necessary for the development and maintenance of geographical representations related to development activities within the City and other mapping-related projects and initiatives. This program provides support primarily for development activities related to planning, zoning and engineering, as well as police, parks and other City departments as necessary.

CODE ENFORCEMENT

Code enforcement personnel identify, investigate and respond to citizen complaints concerning violations of City codes and policies and oversees the remedy and abatement of violations throughout the community. The Code Enforcement Officer handles complaints regarding nuisances, weeds, signs and other property maintenance concerns.

816-892-3027

BOARDS & COMMISSIONS

The Development Services Department reports to the Planning and Zoning Commission, Board of Zoning Adjustment, Board of Appeals and the City Council. Residents are welcome at all meetings of City Boards & Commissions. Public comment is taken during all public hearings

and at the end of each meeting. Residents may also schedule a personal appearance at a meeting by calling the City Clerk at least one week before the meeting date.

DEVELOPMENT SERVICES FAQ

Does the city have a master plan for development?

The City has adopted a long-term Comprehensive Plan, which outlines the growth vison for the City of Raymore. Components of the Plan include the Master Transportation Plan, Water Plan, Wastewater Plan, Storm Water Plan and Parks Master Plan.

How can I find the zoning of my property?

A city-wide zoning map can be found on the City's website under GIS/Maps, or you can contact a member of the Development Services Department at 816-892-3016.

How can I find information on current development projects in the city?

City staff maintains accurate information on current and ongoing development projects in the city, including meeting dates for City review and approval of projects.

How do I obtain a building permit?

Building permit applications are filed with the Building Inspections Division at City Hall. Application forms are available on our website. Most permit applications require a 2-3 day review. You can contact the Building Inspections office at (816) 331-7916.

All Development Services FAQ information can be found at www.raymore.com/devservices